

[Your Full Name]

[Phone Number] | [Email Address]
[LinkedIn Profile URL] | [Portfolio/GitHub URL]

[Date]

[Hiring Manager Name]
[Title, e.g., Head of Engineering]
[Studio/Company Name]
[Company Address]

Dear [Hiring Manager Name/Engineering Team],

I am writing to express my strong interest in the **[Job Title, e.g., Senior Graphics Programmer]** position at **[Company Name]**, as advertised on **[Platform/Source]**. As a Software Engineer with [Number] years of experience and a lifelong passion for **[Genre/Type of Games Company Makes]**, I have closely followed [Company Name]'s work on [Recent Game Title/Project] and admire your commitment to [Specific Tech or Mechanic, e.g., realistic physics/seamless multiplayer].

During my tenure at [Current/Previous Company], I specialized in [Core Skill, e.g., C++ engine development / C# Unity gameplay systems]. One of my key accomplishments involved [Action, e.g., optimizing the rendering pipeline], which resulted in [Result, e.g., a 20% increase in frame rate on consoles]. I am highly proficient in [Key Technologies, e.g., Unreal Engine 5, HLSL, DirectX 12] and have a deep understanding of the software development lifecycle within a multi-disciplinary studio environment.

Your current project, [Specific Project Name], presents technical challenges in [Specific Area, e.g., procedural generation/network synchronization] that align perfectly with my background. I am particularly excited about the prospect of applying my expertise in [Technical Niche] to help [Company Name] push the boundaries of [Specific Goal].

I have attached my resume and a link to my portfolio, which includes [Brief Mention of Work, e.g., code samples of a custom physics engine]. I would welcome the opportunity to discuss how my technical skills and collaborative mindset can contribute to the continued success of the engineering team at [Company Name].

Thank you for your time and consideration.

Sincerely,

[Your Full Name]