

[Full Name]
[Phone Number]
[Email Address]
[Portfolio/Demo Reel Link]
[Location/Timezone]

[Date]

[Casting Director Name or Studio Name]
[Game Project Title]

Dear [Name/Hiring Team],

I am writing to express my interest in providing voice talent for **[Project Name]**. Having followed the development of [Studio Name], I am particularly drawn to the game's [mention specific element like art style, narrative tone, or mechanics].

I specialize in [mention specific vocal ranges or archetypes, e.g., gritty anti-heroes, high-energy sidekicks, or calm narrators]. My home studio setup includes [list microphone model and interface] and I am capable of delivering high-quality, edited dry files with a quick turnaround. I am also comfortable with [live direction via Discord/Zoom/SourceConnect].

Based on the character brief for **[Character Name]**, I have attached a custom audition/demo that highlights my ability to capture the [specific trait, e.g., world-weary or eccentric] nature of the role. In previous indie projects such as [Project A] and [Project B], I have successfully collaborated with developers to bring depth to their world-building through versatile vocal performances.

Thank you for your time and for creating such a compelling project. I look forward to the possibility of helping bring [Project Name] to life.

Best regards,

[Full Name]