

[Your Full Name]  
[Your Portfolio URL / Demo Reel Link]  
[Phone Number] | [Email Address]  
[Agent Name / Agency (Optional)]

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[Date]

[Hiring Manager Name / Casting Director Name]  
[Game Studio / Production Company Name]  
[Company Address]

RE: Voice Actor Application for [Character Name / Project Title]

Dear [Recipient Name],

Please accept this letter and the enclosed demo reel as my formal application for the role of [Character Name] in [Project Title]. As a professional voice artist with [Number] years of experience specializing in interactive media, I have closely followed [Studio Name]'s work on [Previous Title/Series] and admire your commitment to [Specific aspect like narrative depth or character realism].

My vocal range and technical proficiency align with the requirements of this project. Specifically, I offer:

- **Character Versatility:** Experience voicing [Type of roles: e.g., gritty protagonists, eccentric NPCs, or creature sounds].
- **Technical Skill:** Proficiency in providing clean, studio-quality dry reads and an understanding of [Specific tech: e.g., ADR, motion capture integration, or facial rig timing].
- **Endurance:** Proven ability to sustain high-energy combat efforts, death screams, and bark sequences without vocal strain.

In my previous work on [Recent Game Project/Studio], I successfully voiced [Character], which required a [Specific tone: e.g., gravelly, authoritative, or youthful] delivery. I am comfortable taking direction in real-time and collaborating with sound engineers to find the precise texture needed for the world of [Project Title].

I have attached my [Character/Commercial/Creature] reels and am available for a live audition via [SourceConnect/Zoom/In-Person]. Thank you for your time and for considering my contribution to the [Project Name] cast.

Sincerely,

[Your Name]